



WORKSHOP RÉBECCA DAUTREMER

Let's meet in September 2022 for a new workshop by the illustrator Rébecca Dautremer.

Three days of stimulating workshop, focusing on the creative process and technical issues of illustration.

Under the guidance of Rébecca Dautremer, participants will be in contact with various working methodology and will produce an illustration by putting into practice what they have learned.

Detailed program on the next page

Infos and application

The workshops will take place in Galerie Robillard in Paris.

Place: Paris, close to Place de la République

Hours: 10:00-13:00 and 15:00-18:00

Language: French or English

Meals: you can have group lunches in the neighbourhood (additional cost)

Cost for three days: 420 €

Two sessions:
14, 15, 16 September
or
17, 18, 19 September
2022

Application to **galerie@galerierobillard.com**, with the following information:

- full name and telephone
- a few lines about you and your work
- the languages you speak
- date of the workshop you prefer (14-16 September or 17-19 September)

Each session is limited to 24 persons. We will gather you depending on your language and will confirm your participation quickly by email.

Detailed program

How to make an idea into an illustration? Where can we find the concrete elements that help us create some images? That's the point of this workshop. Here the program by Rébecca Dautremer:

1) Ideas, text and illustration

Before focusing on pure technic challenge, that can be mastered step by step by practicing, it is important for an illustrator to know what he wants to say, and what tools he can find to do it. I will try to share with the participants my experience as an illustrator for 20 years. How I try to control the creative process of my images. How I try out different connections between idea and illustration. We will look at a few examples (among my works and those of illustrators I admire) and try to understand the different options we have to create a link between text and image, and how these possibilities can generate different emotions.

2) Composition

We will first have different short exercises, testing the theory. I will offer the participants to follow a specific process to find the composition, the action, the background, etc. Then we will develop more deeply a project on a specific theme. Step by step, we will try to go as far as possible to prepare the final realization. We will talk about light and colored sketches. I will show concrete examples from my own work. The goal would be to control mentally all the details of the artwork before to realize it.

3) Finalization

For those who already have their project ready, we can talk about the finalization. Participants can come with their portfolio, I will be able to take some time to look into a couple of them (but not all of them!). We will talk about technics. How to go on and improve their technic, keep something coherent and personal. The last day, if participants are interested in knowing a bit more about my journey, I will show them different projects I have done, and share with them author-illustrator's experiences.

Materials

Participants must bring:

- rough paper and any pen they like to draw sketches
- their favorite color technic

